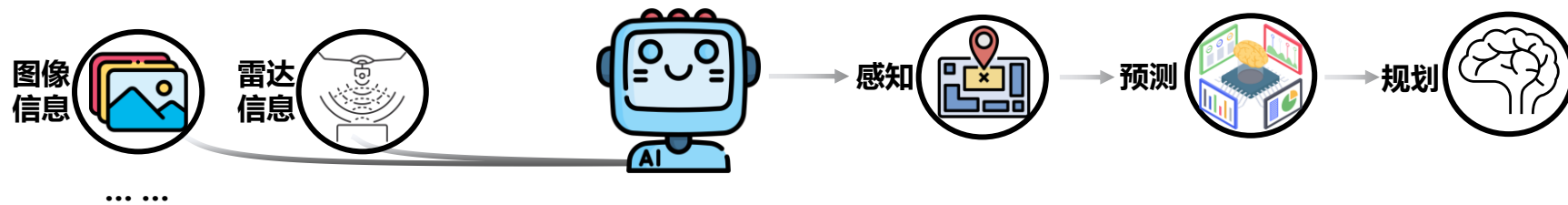




浙江大学  
ZHEJIANG UNIVERSITY

# 基于神经表征的三维感知、预测与规划

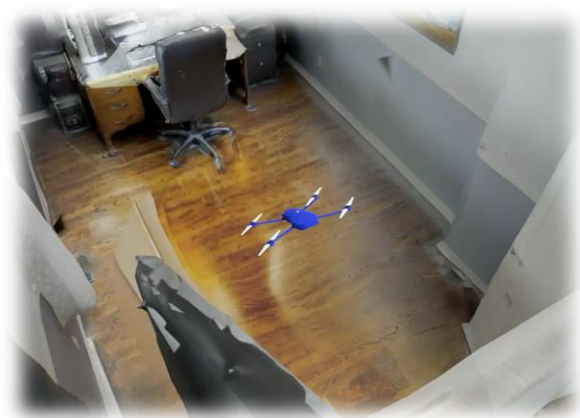
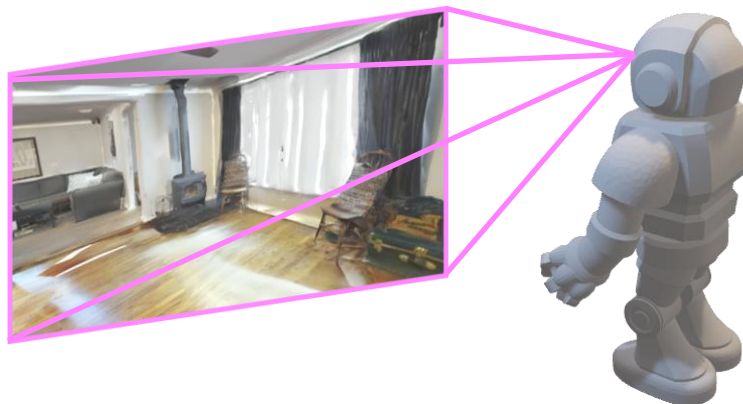
崔兆鹏  
浙江大学



重建感知



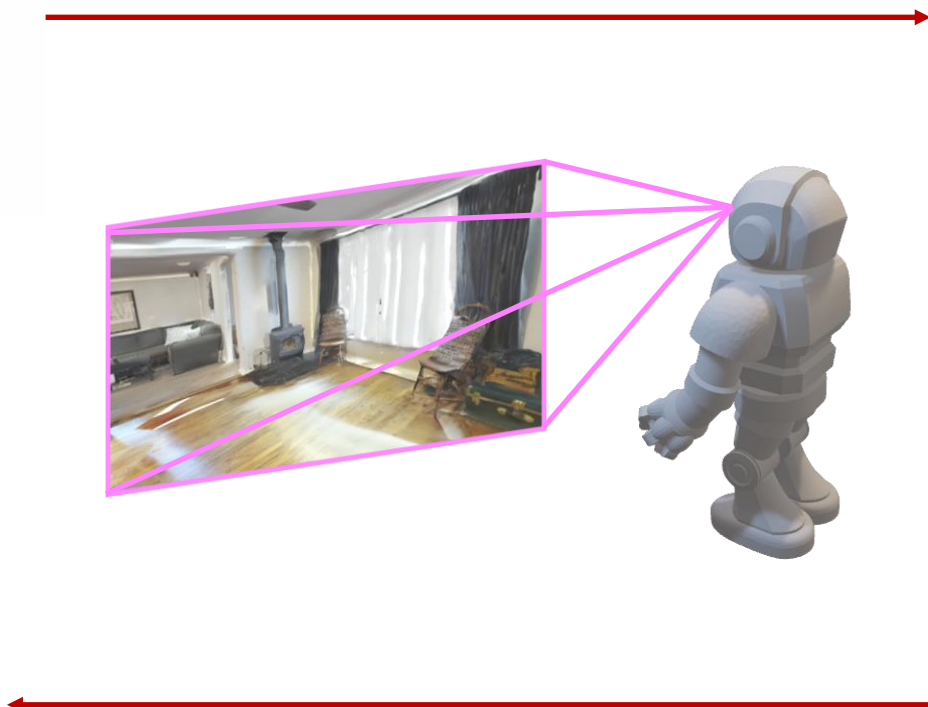
未来预测



状态控制



精准规划



传统显式表征



三维神经表征



**神经表征是否可以提高三维感知、预测和规划的性能？**

常见形式：点云、网格等

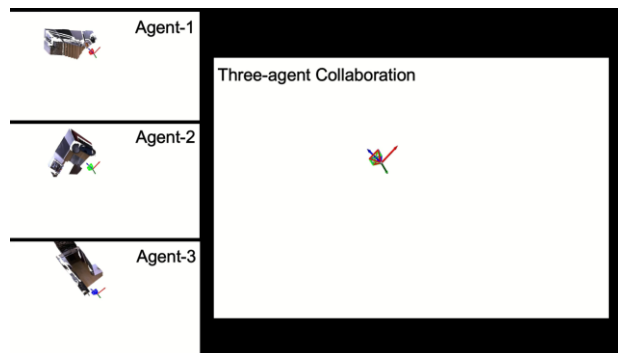
😊 简单、高效、可解释性强

😞 表达能力弱、渲染真实感不足

常见形式：NeRF、3DGS

😊 表达能力强、渲染真实感足

😞 效率低、计算量大



**NICER-SLAM**  
Neural Implicit Scene Encoding for  
RGB SLAM

**NICE-SLAM**  
[CVPR'22]

**CP-SLAM**  
[NeurIPS'23]

**NICER-SLAM**  
[3DV'24]

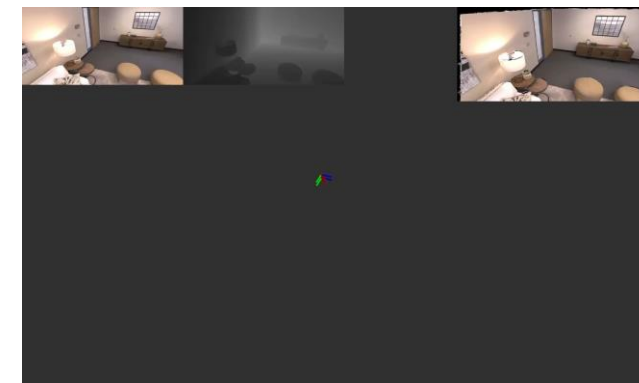
**Multi-Modal NeRF SLAM**  
[ICCV'23]

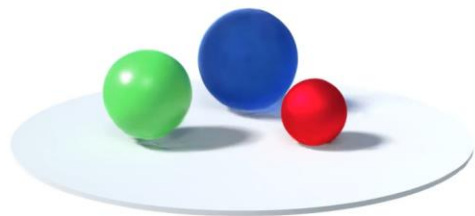
**PNeRFloc**  
[AAAI'24]

**CG-SLAM**  
[ECCV'24]

Multi-Modal Neural Radiance Field for Monocular  
Dense SLAM with a Light-Weight ToF Sensor

Supplementary Material  
Paper ID: 5824





GaussianPrediction  
[SIG'24]



## DreamSpace

Dreaming Your Room Space with Text-Driven  
Panoramic Texture Propagation

Bangbang Yang<sup>1</sup> Wenqi Dong<sup>2</sup> Lin Ma<sup>1</sup> Wenbo Hu<sup>1</sup>

Xiao Liu<sup>1</sup> Zhaopeng Cui<sup>2</sup> Yuewen Ma<sup>1\*</sup>

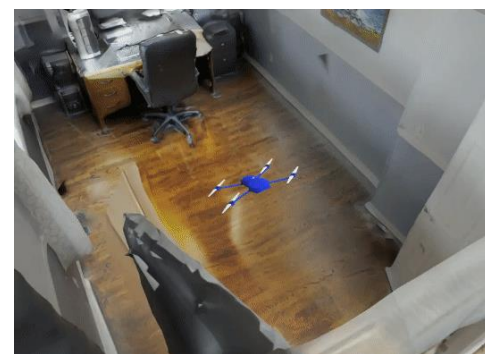
<sup>1</sup> ByteDance <sup>2</sup> State Key Lab of CAD&CG, Zhejiang University



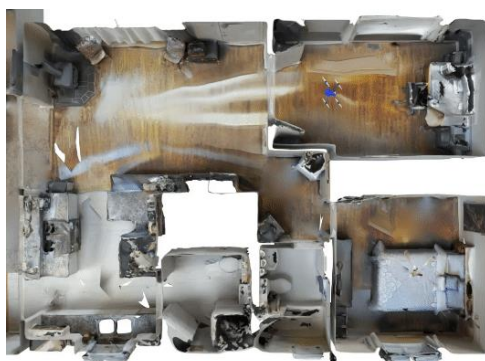
DreamSpace  
[VR'24]



PCPlanner  
[SIGA'24]

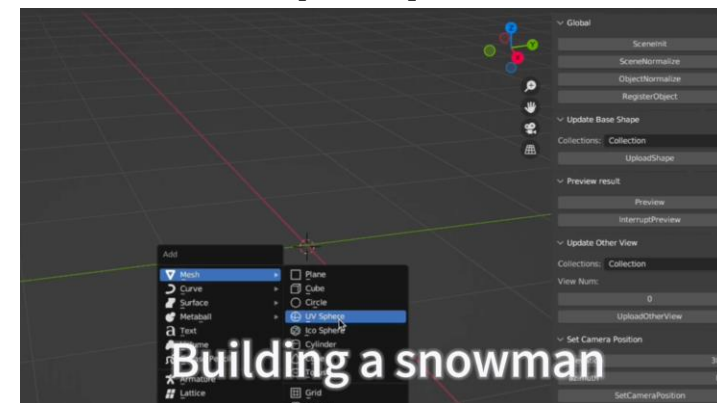


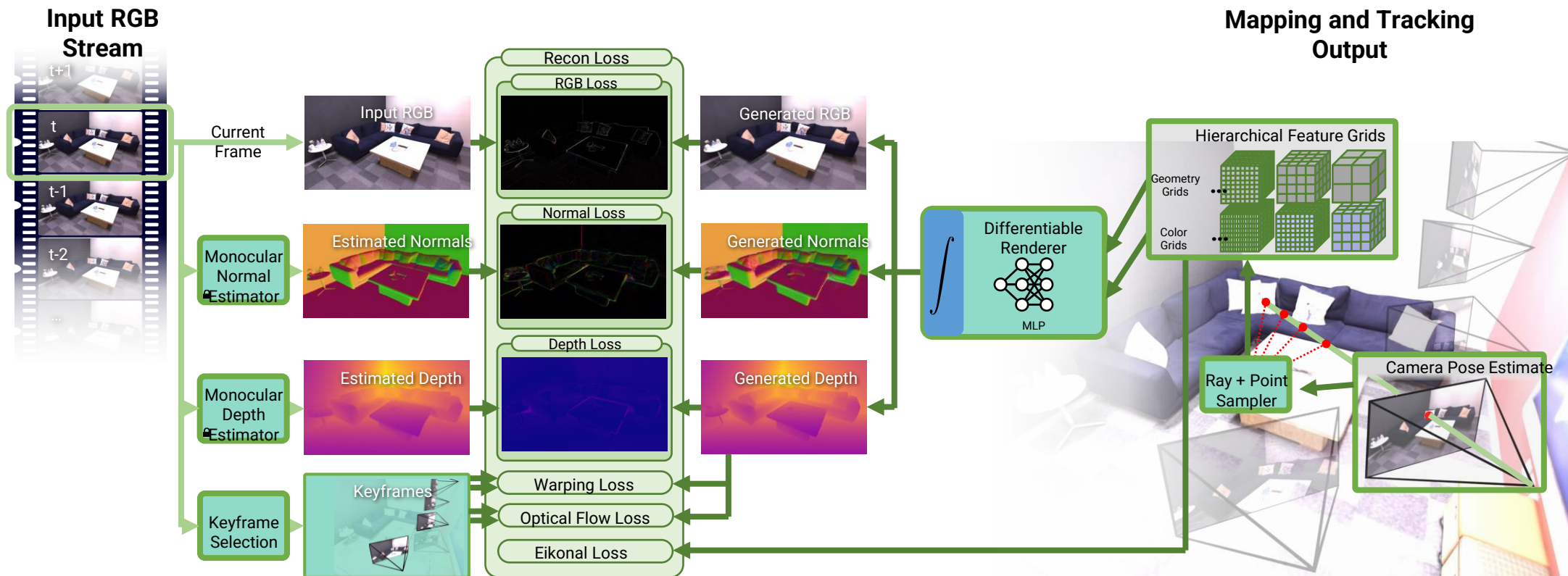
Camera view



Top view

Coin3D  
[SIG'24]





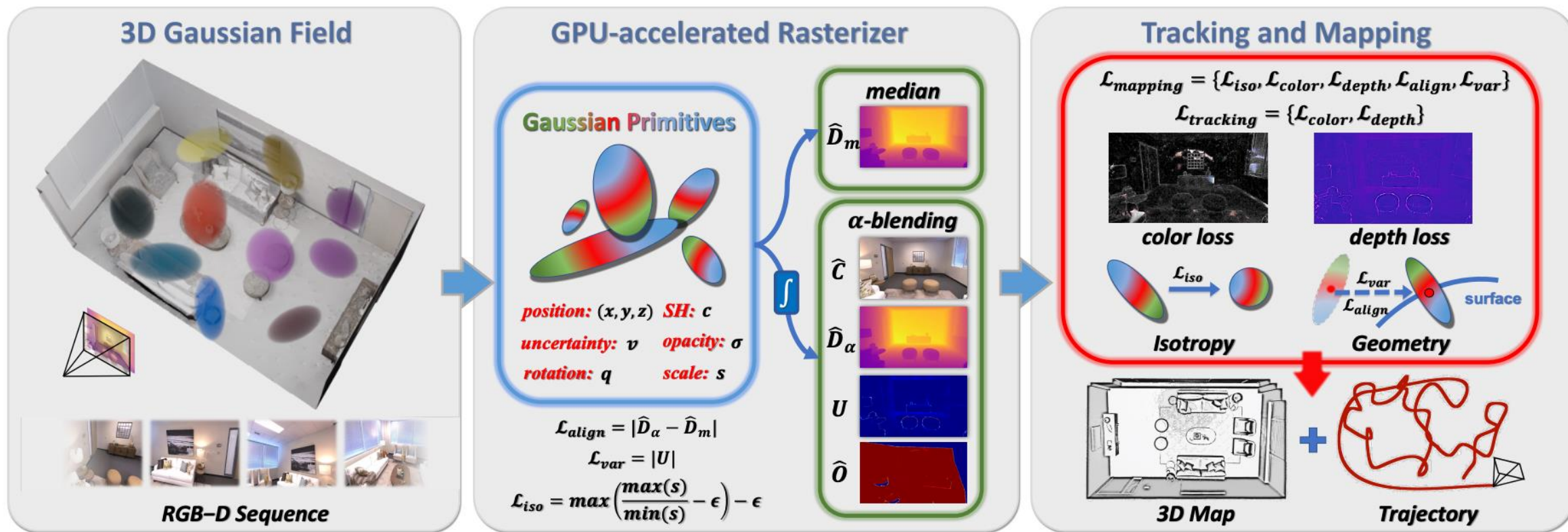
Zhu et al. NICER-SLAM: Neural Implicit Scene Encoding for RGB SLAM. 3DV 2024.

- ◆ **RGB-Only:** 实现了仅依靠单目RGB相机的Neural SLAM框架
- ◆ **高质量稠密重建:** 将单目几何先验与帧间几何约束融入优化框架, 提升系统的稳定性与精度
- ◆ **3DV 2024 Best Paper Honorable Mention (唯一)**

真实场景



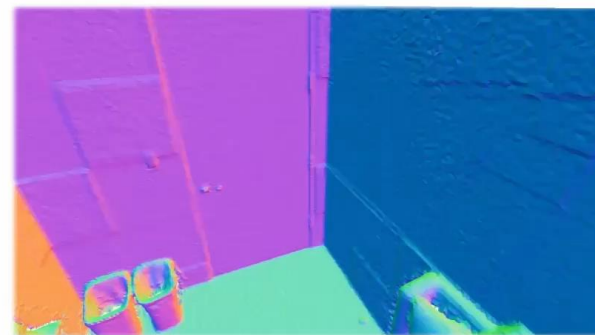
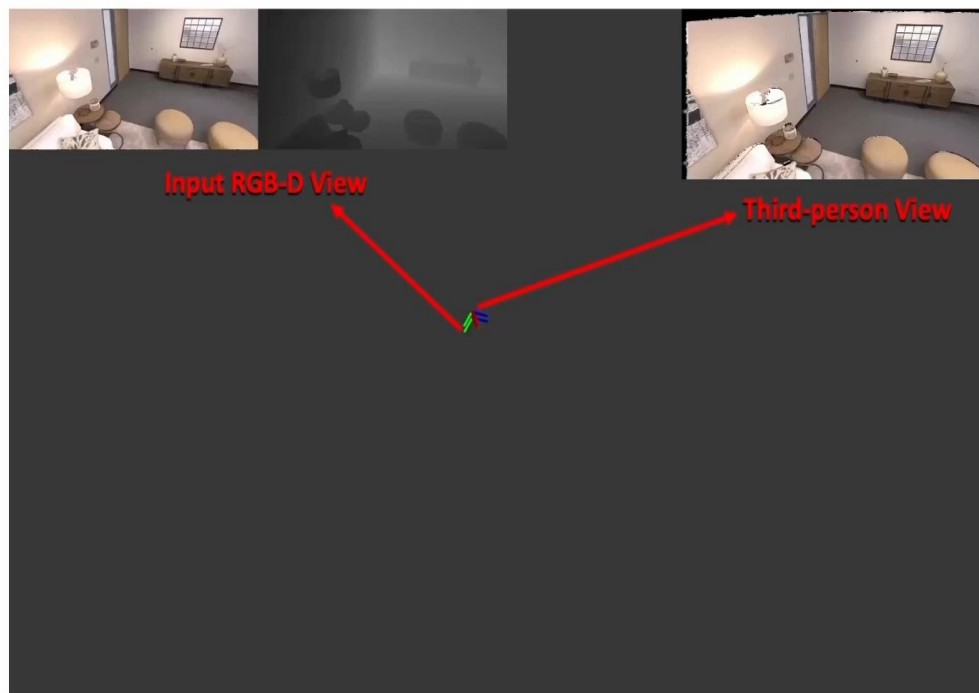
NICER-SLAM (Ours)  
RGB Input



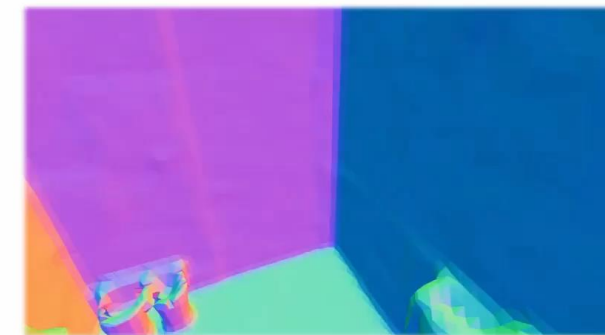
Hu et al. CG-SLAM: Efficient Dense RGB-D SLAM in a Consistent Uncertainty-aware 3D Gaussian Field. ECCV 2024.

- ◆ **不确定性建模：** CG-SLAM提出了一种新颖的3DGS不确定性模型，实现了高质量的定位与建图
- ◆ **实时稠密SLAM：** 挖掘3DGS高效的渲染优化能力，3090显卡实现15Hz以上的同步定位与建图速率

## Replica Office1



Ours

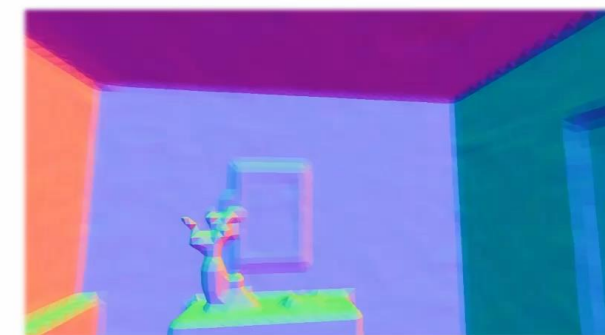


Co-SLAM

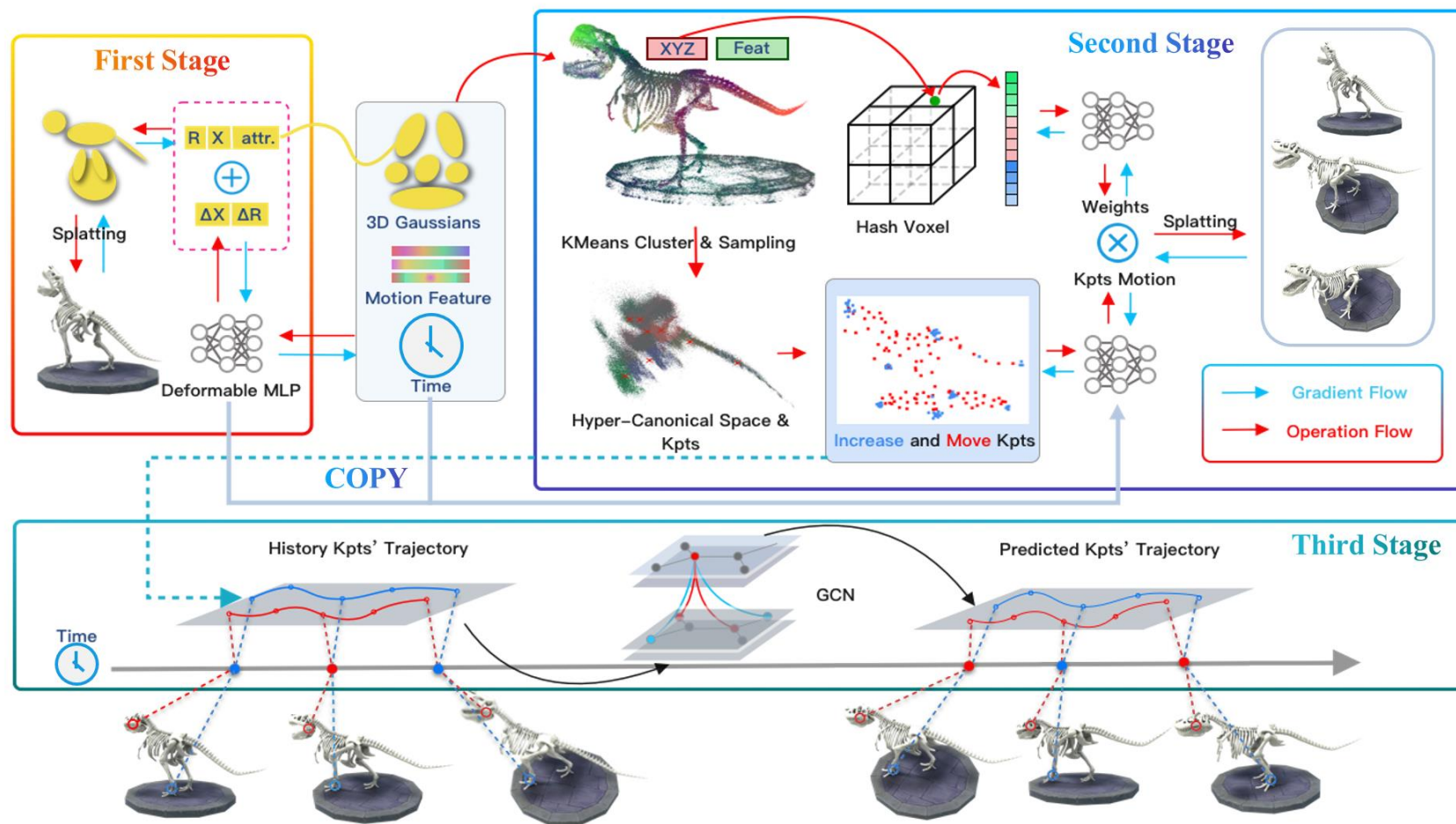
## Replica Room1



Ours



Co-SLAM



Zhao et al. GaussianPrediction: Dynamic 3D Gaussian Prediction for Motion Extrapolation and Free View Synthesis. SIGGRAPH 2024.

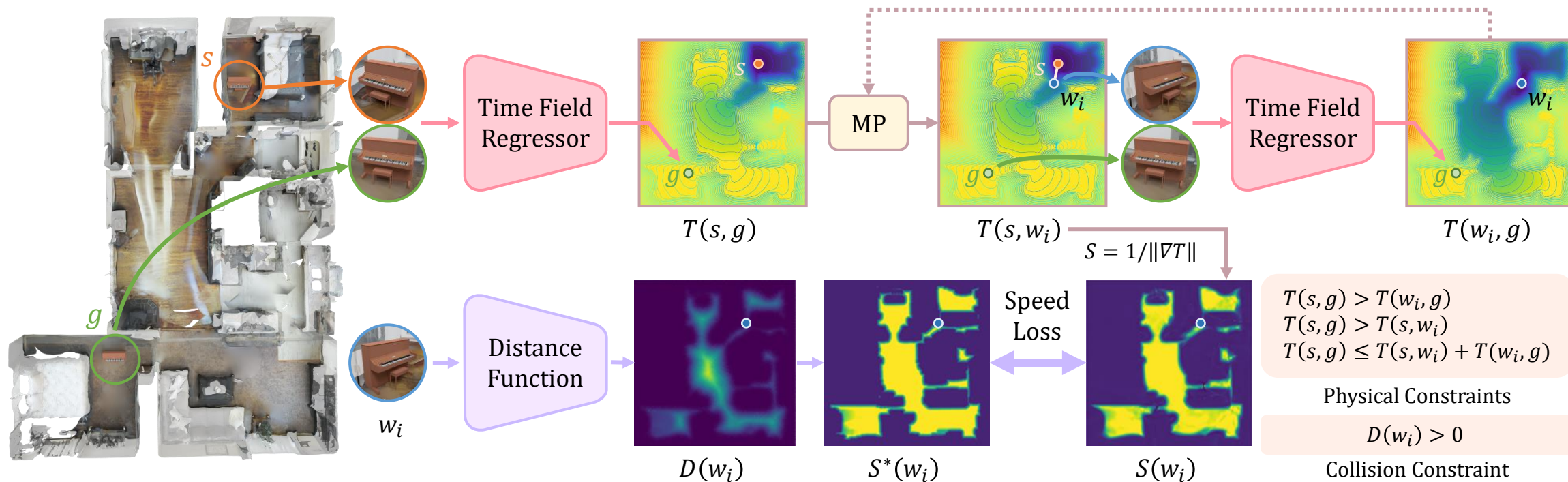
- ◆ **同心运动蒸馏**: 降低场景运动预测的复杂度, 结合GCN实现了精准的场景动态预测
- ◆ **建模预测统一框架**: 提出了基于3DGS的重建与预测统一框架, 在动态重建与预测上都达到了SOTA

## Chicken



## Torchocolate

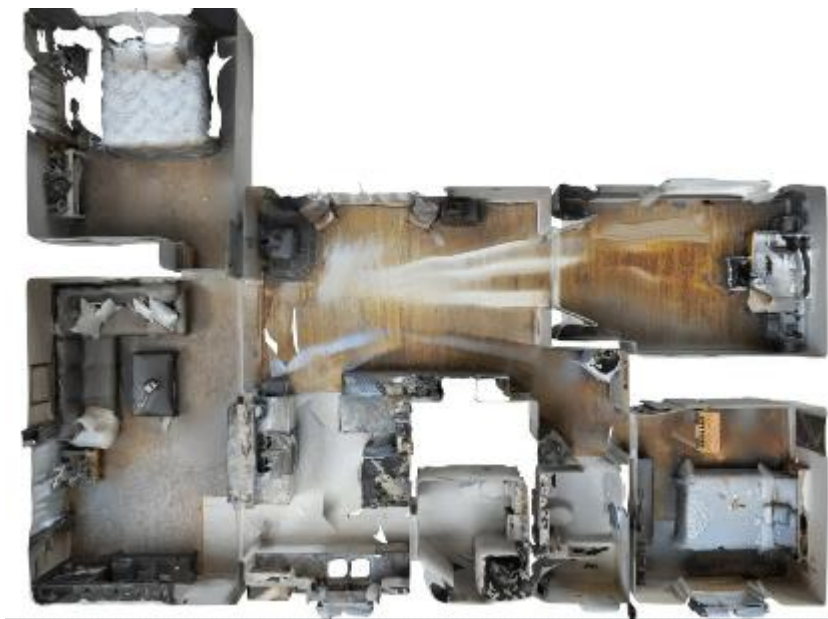




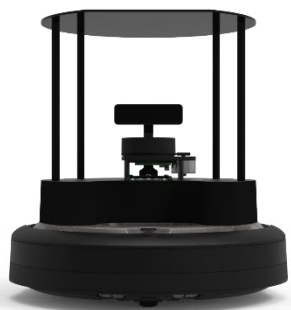
Shen et al. PC-Planner: Physics-Constrained Self-Supervised Learning for Robust Neural Motion Planning with Shape-Aware Distance Function. SIGGRAPH Asia 2024.

- ◆ **物理约束:** 将物理时空约束关系引入自监督学习框架, 有效解决Eikonal Equation的多解问题
- ◆ **任意形状:** 通过新颖的形状距离场表征, 支持任意形状机器人的高效运动规划
- ◆ **稳定鲁棒:** PC-Planner在3DoF, 4DoF和6DoF场景中均达到了SOTA

## 6DoF合成场景



## 3DoF真实场景



## 优势

- ✓ 三维神经感知：实现高精度的实时三维稠密建模
- ✓ 三维神经预测：支持短时未来场景的任意视角渲染
- ✓ 三维神经规划：实现基于物理信息引导的全局运动规划自监督学习

## 挑战

- 三维神经感知：需进一步降低计算量，实现端侧的实时感知
- 三维神经预测：需处理复杂运动，实现准确的长时预测
- 三维神经规划：需解决高维空间难题，实现动态环境下的鲁棒规划



**请各位专家批评指正**